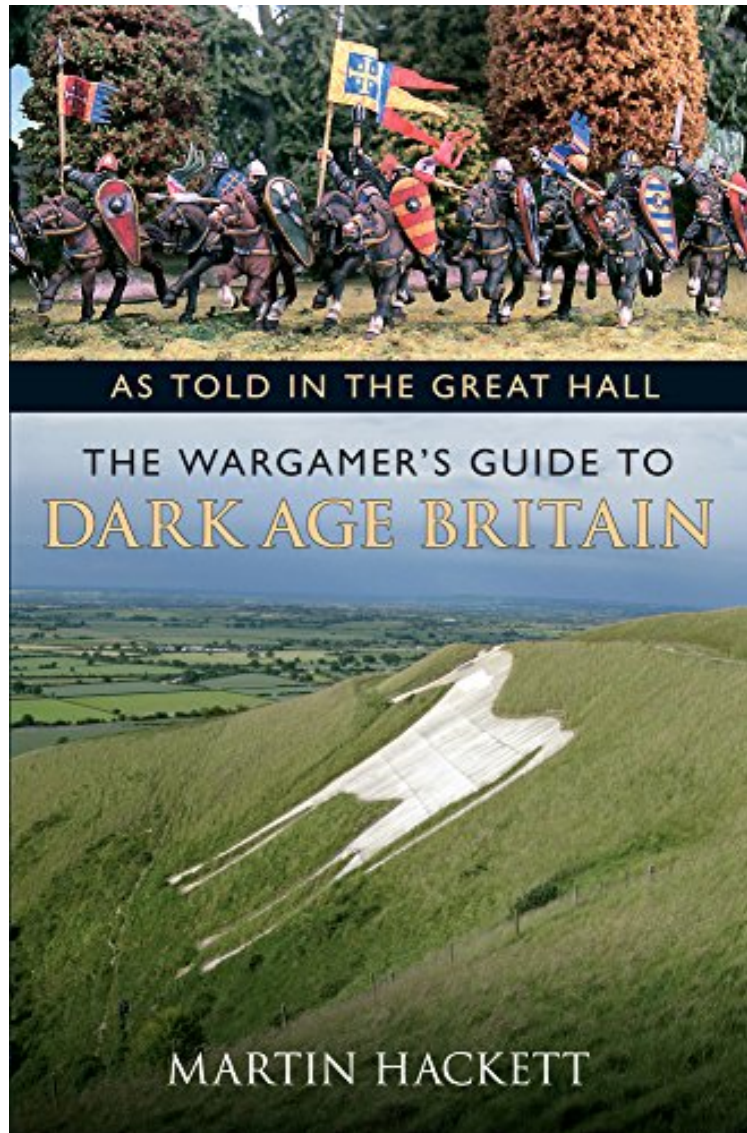


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As Told in the Great Hall: The Wargamer's Guide to Dark Age Britain

Martin Hackett

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Martin Hackett : As Told in the Great Hall: The Wargamer's Guide to Dark Age Britain before purchasing it in order to gauge whether or not it would be worth my time, and all praised As Told in the Great Hall: The Wargamer's Guide to Dark Age Britain:

Most wargaming titles concentrate on the more popular periods of history such as the Napoleonic Wars and the Second World War. In this book, Martin Hackett brings his extensive wargaming experience and historical background to the Dark Ages, a period of history with much less coverage in wargaming terms. He takes us on a tour of the sites, gives us historical facts to make game play more fun as well as simple rules and tips on making Dark Ages war games more realistic. Martin brings to life these barbaric and brutal times where hand to hand battles raged in an almost unchanged format for over 600 years. Profusely illustrated, Martin takes us through this little-known period from the collapse of the Roman Empire to the eleventh century AD. Looking at the United Kingdom, he covers the Arthurian period, the battles of Dyrham, Heavenfield, Maserfield, Ashdown, Ethandun, Buttington, Maldon and the battles with the Normans and Vikings between 1066 and 1069. Martin Hackett, author of *Lost Battlefields of Britain* and avid wargamer, tells the story of this tumultuous period in British history and shows us how to play realistic wargames in this period of history. He regularly gives displays of wargaming at major conventions.